#### Equipment List

##### Common Adventuring Equipment

|  |  |  |
| --- | --- | --- |
| Backpack | 8 p |  |
| Bedroll | 10 p |  |
| Belt Pouch, Large | 6 p |  |
| Belt Pouch, Small | 25 b |  |
| Blanket, Wool/Rough | 2 p |  |
| Blanket, Cotton/Nice | 8 p |  |
| Blanket, Silk/Fine | 25 p |  |
| Candle | 4 b | Lasts 6 hours, enough light to read by |
| Chalk, 10 pieces | 6 b |  |
| Cooking Pot, Small | 2 p | Can cook for 1-2 people |
| Cooking Pot, Large | 4 p | Can cook for 4-8 people |
| Cooking Utensils, Metal | 9 p |  |
| Cooking Utensils, Wooden | 3 p |  |
| Flint and Steel | 1 p | 45% chance of striking flame on dry tinder |
| Flask, Large Metal | 8 p |  |
| Framepack | 14 p |  |
| Hammer, Utility | 6 p |  |
| Hammer, Sledge | 9 p |  |
| Hammock | 2 p |  |
| Iron Spike | 4 b |  |
| Knife, Utility | 5 p |  |
| Lamp Oil | 1 p | 1 vial lasts about 3 hours |
| Lantern, Regular | 10 p | 15 m radius |
| Lantern, Shuttered | 17 p | 15 m radius |
| Matches, 12 | 5 p | 75% chance of striking flame on dry tinder |
| Mirror, Polished Metal | 10 p |  |
| Mirror, Silver | 20 p |  |
| Plank, Wooden 2m | 2 p |  |
| Pickaxe | 15 p |  |
| Pole, Iron 3m | 4 p |  |
| Quiver | 5 p | 20 arrow capacity |
| Rope, 15m | 2 p |  |
| Sack, Small | 5 b |  |
| Sack, Large | 2 p |  |
| Scabbard, Fine | 25 p |  |
| Scabbard, Masterwork | 70 p | +1 to fast draw attempts |
| Scabbard, Regular | 10 p |  |
| Scroll Case, Regular | 10 p | 85% chance of soaking contents if immersed |
| Scroll Case, Water Resistant | 35 p | 15% chance of soaking contents if immersed |
| Sharpening Stone | 7 b |  |
| Shovel | 8 p |  |
| Tarp | 6 b |  |
| Tent, 2 Person | 6 p |  |
| Tent, 4 Person | 12 p |  |
| Tent, 8 Person | 20 p |  |
| Tinderbox | 2 p | 85% chance of soaking contents if immersed |
| Tinderbox, Water Resistant | 10 p | 15% chance of soaking contents if immersed |
| Torch, 6 | 2 p | 6 m radius, lasts about 1 hour |
| Twine, 30m | 8 b |  |
| Vial, Glass | 12 p | Alchemically inert |
| Wineskin | 2 p |  |

##### Clothing

|  |  |  |
| --- | --- | --- |
| Belt, Ornate | 5 p |  |
| Belt, Plain | 3 b |  |
| Belt, Weapon | 8 b |  |
| Boots, Dress | 8 p |  |
| Boots, Traveling | 15 b |  |
| Boots, Work | 3 p |  |
| Chemise, Common | 8 b | Shirt; rough cloth; plain |
| Chemise, Fine | 7 p | Shirt; fine, light cloth |
| Chemise, Heavy | 16 b | More suited to cold climates |
| Cloak, Fur, Common | 15 b | Beaver fur |
| Cloak, Fur, Uncommon | 8 p | Fox fur |
| Cloak, Regular | 5 b | Rough cloth |
| Clogs | 5 p |  |
| Coat, Fur, Common | 8 p |  |
| Coat, Fur, Uncommon | 60 p |  |
| Coat, Cloth | 3 p |  |
| Gloves, Cloth | 4 b |  |
| Gloves, Leather | 3 p |  |
| Harness | 1 p |  |
| Hat | 6 b |  |
| Hood | 4 b |  |
| Hose | 3 b |  |
| Leggings, Thick | 8 b |  |
| Padded Undercoat | 12 b |  |
| Pants, Common | 6 b | Shirt; rough cloth; plain |
| Pants, Fine | 5 p | Shirt; fine, light cloth |
| Pants, Heavy | 12 b | More suited to cold climates |
| Sandals | 3 b |  |
| Scarf | 2 b |  |
| Surcoat | 1 p |  |
| Suspenders | 5 b |  |
| Tunic, Common | 4 b |  |
| Tunic, Heavy | 16 b |  |
| Veil | 3 b |  |

##### Luxury Goods

|  |  |  |
| --- | --- | --- |
| Brush, Writing | 6 p |  |
| Comb, Bone | 5 p |  |
| Comb, Silver | 12 p |  |
| Druth, Flavored | 5 b |  |
| Druth, Unflavored | 2 b |  |
| Hourglass | 30 p |  |
| Ink, 1 vial | 1 p |  |
| Oil, Perfumed, 1 vial | 15 p |  |
| Paper, Cheap | 2 b |  |
| Paper, Fine | 6 b |  |
| Paper, Smoking, 12 smokes | 2 b |  |
| Perfume, 1 vial | 25 p |  |
| Pipe, Corn Cob | 2 p |  |
| Pipe, Wooden | 6 p |  |
| Quill Pen | 10 p |  |
| Seeing Lens | 50 p | Magnifying glass, gives +1 PER checks for small detail |
| Soap, 1 Bar | 8 b | About 10 washes |
| Sponge | 2 p |  |
| Sundial | 20 p |  |
| Tobacco, Exotic, 12 smokes | 4 p |  |
| Tobacco, Exotic, 12 smokes | 8 b |  |

##### Food

|  |  |  |
| --- | --- | --- |
| Ale, Common | 1 b | Per glass |
| Ale, Fine | 2 b | Per glass |
| Food, Cold Meal | 3 b |  |
| Food, Hot Meal | 6 b |  |
| Groceries, 1 Day | 5 b | Per person |
| Spices, Common | 4 b |  |
| Spices, Exotic | 2 p |  |
| Trail Rations, 1 Day | 1 p | Per person |
| Whiskey, Common | 3 b | Per shot |
| Whiskey, Fine | 5 p | Per shot |
| Whiskey, Uncommon | 9 b | Per shot |
| Wine, Common | 4 b | Per glass |
| Wine, Fine | 5 p | Per glass |
| Wine, Uncommon | 1 p | Per glass |

##### Lodging

|  |  |  |
| --- | --- | --- |
| Apartment, 1 Month | 20 p |  |
| Lodging, Common Room, 1 Night | 5 b |  |
| Lodging, Fine Room | 4 p |  |
| Lodging, Single Room | 2 p |  |

##### Services

|  |  |  |
| --- | --- | --- |
| Alchemy, Potion Analysis | 40 p | Regardless of success, might use 1 dose |
| Animal Trainer, Training | 5 p/day | Takes 1 week – 1 month |
| Armorer, Repair | Varies | 5%-20% of original armor cost |
| Bard/Entertainer | Varies |  |
| Bounty Hunter | Varies |  |
| Cartographer | 6 p/day |  |
| Guide | 2-4 p/day + food |  |
| Historian | Varies | 5p for simple questions and 3p/day for research |
| Lawyer | 3 p/day |  |
| Mage, Artifact/Rune Analysis | 50-100 p/day |  |
| Physician, Diagnosis | 25 p |  |
| Physician, Healing | 25 p |  |
| Physician, Surgery | 50 p | To cure wound damage |
| Prostitute | 5 b - 10 p |  |
| Sage | Varies | Similar to historian |
| Sailor | 1-3 p/day | Food and lodging is also usually included |
| Scribe | 3 p/day |  |
| Soldier/Guard | 2-5 p/day | Food and lodging is also usually included |
| Sign painter | 5 p/sign | More for larger signs |
| Teamster/Driver | 2 p/day |  |
| Town Crier | 2 p/day |  |
| Tracker | 3 p/day | Food in addition |

##### Medical Equipment

|  |  |  |
| --- | --- | --- |
| Alcohol, 1 liter | 15 p |  |
| Anesthesia, Crude | 5 p | Per application |
| Anesthesia, Fine | 35 p | Per application |
| Bandages, 10 | 1 p | Bleached |
| Leeches | 7 p | Live for 3-6 months |
| Medicinal Elixirs | 5 p | 1 week for 1 patient, of varying effectiveness |
| Needle | 3 p |  |
| Plaster | 10 p | Per application |
| Saw | 5 p |  |
| Scalpel | 25 p |  |
| Surgical Tools, Crude | 300 p | -1 to surgery attempts |
| Surgical Tools, Fine | 750 p |  |
| Surgical Tools, Masterwork | 1200 p | +1 to surgery attempts |
| Thread | 4 b |  |

##### Uncommon Equipment

|  |  |  |
| --- | --- | --- |
| Clamp | 20 p |  |
| Drill, Fine | 100 p | Thin and precise |
| Drill, Normal | 25 p |  |
| Lockpick, Fine | 50 p | Hard to break; break on a roll of 1 on attempt |
| Lockpick, Masterwork | 250 p | +1 to Lockpick attempts |
| Lockpick, Normal | 20 p | Break on a roll of 1 or 2 on pick attempt |
| Mirror, mounted | 25 p | Silver mirror mounted on crooked metal handle |
| Pliers | 12 p |  |
| Snips, Fine | 20 p | Thin and precise |
| Snips, Heave | 6 p |  |
| Wire, Copper, 1/3 meter | 5 b |  |
| Wire, Copper, Spool | 10 p |  |